

Multimedia Systems Lecture 2

LECTURER:

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Digital Images

- ▶ An image can be defined as two-dimension function $f(x,y)$ where x and y are the pixel coordinates and $f(x,y)$ is the value of light or intensity.
- ▶ It can be defined as a form of digital signal where x and y are signal dimensions and $f(x,y)$ is the value of the signal.
- ▶ Digital Image processing is considered as a subset of digital signal processing.
- ▶ In Matlab images can be of type double where their value ranges from 0 to 1 or of type uint8 where their value ranges from 0 to 255.
- ▶ `im2double` can be used to convert an image to double and `im2uint8` can be used to convert an image to uint8.

Image Types

- ▶ Rasterized images: These images are represented by a matrix of pixels where each pixel has an intensity level that defines its color.
- ▶ They lose their resolution and become blurry when resizing.
- ▶ These images can be created using Adobe Photoshop or GIMP software.
- ▶ Vector images: These images are represented by line drawing commands, where each command defines the start and end of the line.
- ▶ These images retain their resolution even after resizing.
- ▶ These images can be created using Adobe Illustrator, Inkscape.

Reading Images

- ▶ In Matlab we can use the `imread` function to read image files
- ▶ `Image = imread('sunflower.jpg');`
- ▶ Image is $x*y*3$ matrix where x and y are image dimensions.
- ▶ The third dimension specifies the intensity values for red (1), green (2) and blue (3).
- ▶ To display an image we use `imshow(Image)`.
- ▶ We can get image information using `imfinfo('sunflower.jpg');`
- ▶ The result contains the image's name, Modification date, size, format, dimensions, bit depth and color type.
- ▶ Bit depth is the number of bits allocated to each color.

Operations on Rasterized images

- ▶ To load and show an image use these commands
 - ▶ `Image = imread('greens.jpg');`
 - ▶ `imshow(Image);`
- ▶ Rotation: images can be rotated using `imrotate` function as follows
 - ▶ `Rotated_image = imrotate(Image,45);`
 - ▶ `imshow(Rotated_image);`
- ▶ The first parameter is the image to rotate and the second one is the rotation angle in degrees not radians.

Operations on Rasterized images

- ▶ Resizing: images can be resized with `imresize` function as follows:
 - ▶ `Re1 = imresize(Image,3)`
 - ▶ `imshow(Re1);`
 - ▶ `Re2 = imresize(Image,[200 200]);`
 - ▶ `imshow(Re2);`
- ▶ The first parameter is the image to resize, and the second one is either the scale or the dimensions of the new image.
- ▶ Cropping: It is used to remove some part of the image, use the `imcrop` function
 - ▶ `Cropped = imcrop(Image,[20 20 90 70]);imshow(Cropped)`
 - ▶ The first parameter is the image matrix and the second parameter is 4 value vector as follows: XMIN, YMIN, Width,Height

Color Models

- ▶ RGB: In this model each pixel is represented by three bytes that represent red, green and blue intensity.
- ▶ In Matlab this is represented by a matrix of size $x*y*z$ where x and y are pixel coordinates and z is 1 for red and 2 for green and 3 for blue.
- ▶ CMYK: This model is designed for printers.
- ▶ RGBA: This model adds an extra byte to RGB model to represent the transparency.
- ▶ Gray Scale: Each pixel is represented by one byte which defines a shade of gray color.

Color Models

- ▶ Indexed Images: These are used with any other color model to reduce the storage capacity of an image.
- ▶ Color are usually repeated in an image, so a table is used to store the color code and an index to the color is used as the pixel value.
- ▶ Binary: This is the oldest form of images, each pixel is represented by one bit, 0 for black and 1 for white.
- ▶ To convert from RGB to Indexed we use `rgb2ind`
- ▶ `[rgb_table rgb_map] = rgb2ind(Image,256)`
- ▶ `imshow(rgb_table,rgb_map)`
- ▶ The second parameter is the number of colors in the table.

Color Models

- ▶ To convert from index to rgb we use `ind2rgb`
- ▶ `Rgb_restored = ind2rgb(rgb_table,rgb_map);`
- ▶ `imshow(Rgb_restored);`
- ▶ We use `gray2ind` to convert gray scale images to indexed images.
- ▶ We use `ind2gray` to convert indexed images to gray images.
- ▶ To convert from rgb to gray scale we can use this formula
- ▶ $Gray = (R+G+B)/3$
- ▶ `Gray = (rgb(:,:,1)+rgb(:,:,2)+rgb(:,:,3))/3`
- ▶ `imshow(Gray)`

Color Models

- ▶ Matlab has another function to convert rgb images to gray scale images, it is `rgb2gray`
- ▶ `Gray_2 = rgb2gray(rgb);`
- ▶ `imshow(Gray_2);`

Histogram

- ▶ Histogram provides statistical view of colors or shades of gray in an image.
- ▶ To create a histogram of an image we use imhist function
 - ▶ `R = imhist(Image(:,:,1));`
 - ▶ `G = imhist(Image(:,:,2));`
 - ▶ `B = imhist(Image(:,:,3));`
 - ▶ `Range = [0:255];`
 - ▶ `Plot(Range,R,'r',Range,G,'g',Range,B,'b');`

Histogram

- ▶ Contrast modification: Contrast is the difference in color that makes an object distinguishable.
- ▶ We can change contrast of an image using `histeq` function
- ▶ `Image1 = histeq(Image);`
- ▶ `subplot(2,2,1),imshow(Image),title('original image');`
- ▶ `subplot(2,2,2),plot(imhist(Image1)),title('original image histogram');`
- ▶ `subplot(2,2,3),imshow(Image1),title('modified image');`
- ▶ `subplot(2,2,4),plot(imhist(Image1)),title('modified image histogram');`

Histogram

- ▶ We can change contrast using `imadjust` function, which enables us to replace a range of colors with a new one.
- ▶ `subplot(3,2,1),imshow(Image),title('original image');`
- ▶ `subplot(3,2,2),plot(imhist(Image)),title('original image histogram');`
- ▶ `Image1=imadjust(Image,[0.2 0.7],[0.4 0.6]);`
- ▶ `subplot(3,2,3),imshow(Image1),title('modified image 1');`
 - ▶ `subplot(3,2,4),plot(imhist(Image1)),title('modified image 1 histogram');`
- ▶ `Image2=imadjust(Image,[0.4 0.6],[0.2 0.7]);`
- ▶ `subplot(3,2,5),imshow(Image2),title('modified image 2');`
- ▶ `subplot(3,2,6),plot(imhist(Image2)),title('modified image 2 histogram');`

Exercise

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- ▶ Write a Matlab script to:
 - ▶ Read an image name from standard input.
 - ▶ Display the image's properties.
 - ▶ Scale the image by a factor of 2.
 - ▶ Crop the upper left quarter of the image before scaling.
 - ▶ Display the original image, scaled image and cropped image.
 - ▶ Convert the image to a gray level image and write it to a file called gray-image.jpg.
 - ▶ Apply histeq to the image.
 - ▶ Draw the gray scale image and its histogram then draw the new image after applying histeq and its histogram.

THE END