Distributed Applications - Session 4

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Threads

- A thread is **Currently** the smallest unit of execution, it is part of a process and shares the process's code and global variables.
- Multiple threads can be created in a single process to do different tasks.
- Advantages:
- Can improve performance and use multiple processing units if available.
- Threads can share resources together.

Threads

- Disadvantages
- Threads can lead to deadlocks.
- Overhead of switching between threads.



Java Threads

- Threads in Java can be created using two methods
- > Extending the Thread class
- It must implement the run() method.
- · The thread ends when run() returns.
- Call start() method to get the thread ready for running.

Java Threads

- > Implements the Runnable interface.
- Implement the run() method.
- Use the Runnable object as an argument to the Thread class.
- Using Runnable allows you to extend other classes as well, because in Java you can only extend from one class.
- To call thread methods here we must use Thread.currentThread() to get an object of a Thread class.

Java Thread methods

- start() method to mark thread as ready for execution.
- join() wait for a thread to finish.
- getName() to return the name of a thread.
- setPriority() 0 to 10 (MIN_PRIORITY to MAX_PRIORITY) 5 is default NORMAL_PRIORITY.
- yield() causes current thread to stop running to allow other threads to run.
- sleep(msec) stop execution for some time

Java Thread States





- Create a Java Thread that prints numbers from n1 to n2 and then stop.
- Create a main program to create 4 threads and pass different numbers to them then make sure all threads finish before the main thread prints "done".
- Change the number of threads to 8 rather than
 4.

- When multiple threads need to write to a shared resource (memory location, database, file ...), they must be synchronized to prevent race conditions.
- Write operations are not atomic so the order of these writes is very important for the end result.
- Java uses the synchronized block with monitor objects allow only a single thread to execute a critical section.
- When used in static methods we can use class object MyClass.class as a monitor.



- Create a counter class with a synchronized add method.
- Create a thread class that calls add method of its counter attribute.
- Create two threads with the same counter object.
- Create two threads with two different counter objects.

Good Luck